Team: *<team name>*  Game: *Florida Man*

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| **Completed Stories (DONE DONE)** | **Estimated Workblocks** | **Actual Workblocks** | **Team Members** |
| Mockup Title | 1 | 1 | Jesse |
| Polish Headline Document | 2 | 2 | Gus |
| Camera Deadzones | .5 | 1 | Gabe, Austin |
| Create facebook page | none | none | Gus |
| UI Mockup | 1 | 1 | Gus |
| Level design draft | 4-6 | NA | Quinton, Dillon |
| Brainstorm Headlines/gameplay | 2 | 6 | team |
| 3rd Person movement controls | 3 | 4 | Austin |
| Menu art | 2 | 1 | Jesse, Austin, Gabe |
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***Impediments (enter at least 3)***

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| **Problem Description** |
| * Determining core gameplay, which ate up a lot of time |
| * It took a week before Graham notified us he was our Producer, which could have cost us 1-2 workblocks |
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***New Stories***

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| **Story Name** | **Who Created the Story** | **Estimated Workblocks** |
| * Finish Florida Man Model | * Joe | 4-6 |
| * First iteration of movement animations | * Joe | 4-5 |
| * Basic UI/HUD | * Jesse | 2 |
| * Implement tracking player actions for headlines | * Austin | 3-5 |
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**Team Member Workblocks**

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| --- | --- | --- | --- |
| **Name** | **Target workblocks** | **workblocks** | **Notes** |
| Gus | 8 | 8 |  |
| Jesse | 7 | 8 |  |
| Joe | 8 | 8 |  |
| Quinton | 7 | 8 |  |
| Dillon | 7 | 8 |  |
| Austin | 7 | 8 |  |
| Gabe | 8 | 8 |  |
| <name> |  |  |  |
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* *Total workblocks by team: 8*
* *Total completed stories by team: 9*
* *Stories completed per workblock: ~1*

*Additional Notes*